

EHAT Lesson 2.5: CIED Checks: 5/25m Drill



Overview

2.5.1 Introduction to 5/25m Drill

2.5.2 Demonstration and Practice



Terminal Learning Objectives

At the end of this lesson, the participants will be able to demonstrate the application of the 5/25m drill in both a mounted and dismounted role.



2.5.1 Introduction to 5/25m Drill

Introduction – Effect of **5KG Main Charge 5**m Lethal Effect reducing outwards from Seat of Explosion

Beyond 25m Serious injury is unlikely

Introduction



The 5 and 25m Drill:

- A basic drill that can be used by everyone with no specialist equipment or training
- Builds on GSA skills
- Provides a basic level of assurance any time we stop
- Carried out every time we stop



The 5 and 25m Drill:

- Reduce risk
- Promote situational
 awareness
- Deter insurgents.



Overview:

- Select location to stop.
- Post top cover sentry
- Searchers exit the vehicle
- 5 m search.
- 25 m search
- Search completion.



General points

- Look for ground sign
- Look up as well as down
- Overlap areas
- Communication
- Spacing
- Overwatch
- Actions on a find



Patrol Halts

- Short halts (up to 5 minutes) a 5m check is completed.
- If remaining static for longer a 25m check is completed.

Dismounted Drill

- The drill is largely the same
- Every person conducts own 5 and 25m check



- Adapted procedures dependent on the following factors:
 - Number and type of vehicles in the patrol/convoy.
 - Number of troops available.
 - The ground.
 - The threat.
- Principles remain the same.



2.5.2 Demonstration and Practice

5 & 25m Checks

Procedure in detail:

- A single vehicle

 Driver
 Commander
 - o Gunner
 - o 4 personnel
- Can be adapted



Stage One – Select a stop Location

- Driver and Commander observe route to the intended halt location.
- When suitable place identified the Commander orders the halt.
- Gunner completes a 360 degree observation of the vehicle and surrounding area.
- Nothing seen, move to stage 2.
- Threat identified (confirmed), 5Cs operation.



Any Questions on Stage 1?

Stage two - 5M check

- Commander orders the completion of the 5m check.
- One person exits the vehicle after visually checking the ground, closes the door and moves 2m from the vehicle.
- Searches under and 360 degrees around the vehicle to a distance of 5m from the vehicle.
- The Gunner remains in over-watch position.
- Nothing found, return to vehicle or conduct stage 3 (if remaining for over 5 mins).
- Threat identified (confirmed), 5Cs operation.



- 1 person prepares to exit the vehicle.
- Visually searches the ground before stepping down.
- Moves 2m from the vehicle.
- Gunner maintains overwatch.



Sweep continues 360° around the vehicle in sweeping visual arcs. Gunner provides over-watch throughout.

Any Questions on Stage 2?

Stage Three – 25m Check

- On completion of 5 metre check:
 - First man dismounts and moves 20m to the 6 o'clock position.
 - Second man dismounts and moves 20m to the 12 o'clock position.



Stage three – 25m Check

Once the First and Second man moves 20m to the 6 o'clock and 12 o'clock position the:

• Third man dismounts and moves 10m to the 6 o'clock position.

• Fourth man Dismounts and moves 10m to the 12 o'clock position.



- The four-man team completes a 360° visual search moving in a clockwise or counterclockwise direction.
- Areas of responsibility are:
 - 5 to 15m.
 - 15 to 25m.
- A minimum of 10m spacing between troops is maintained at all times.



Any Questions on Stage 3?

General Points

- Observe for ground sign and other IED indicators.
- Remember to check above ground trees etc.
- Overlap areas of responsibility view the ground from different angles.
- Communicate to each other what you see two pairs of eyes are better than one.

Questions?



